

# Welcome to Troop 10

As Scoutmaster and Committee Chairman of Troop 10 in Barrington, we welcome you on behalf of our Scouts, other leaders, and parents.

We are sure you have heard that scouting is an adventure. Well, at Troop 10, we do our best to make that happen for parents and boys. The Scouts of Troop 10 run an active outdoor program. We have monthly campouts and outings at Scout camps and state parks in Illinois, Indiana, Wisconsin and Michigan. Campouts include backpacking, cycling, canoeing, skiing, camping, and climbing among other activities. We provide exciting high-adventure trip activities during the summer. We are committed to creating an environment where boys have a safe place to learn, have fun, and grow into successful young men. Our Troop is structured to be a place where boys can develop their skills in an environment that is both demanding and nurturing.

Troop 10 was founded over 90 years ago in 1924. Barrington United Methodist Church has been our sponsor for all of that time.

During the school year, Troop 10 holds meetings on Wednesday evenings from 7:30 to 9:00 p.m. The meetings are weekly except for most holidays and the Wednesday after a campout. The Troop meetings are designed to develop advancement skills and prepare Scouts for the monthly outings. The Troop holds one special meeting three times a year, the Court of Honor. At these meetings Scouts are acknowledged for their work and advancement. In addition to campouts, the Troop sponsors day activities that range from learning CPR to church grounds cleanup.

Troop 10 is a boy-run troop. The Scoutmaster and his team provide adult help and guidance to the boy leaders in setting up and running their program. As a boy-run troop, adult leaders do not run the Troop meetings as is done in Cub Scouts. The boys elect leaders for the Troop and the Patrols each school semester. The adult leaders' role is to keep a safe environment, guide when needed and work through the boy leaders to have their experience be a good one. This "Patrol method" encourages leadership and teamwork.

Troop 10 works because of the commitment from the many parents who help out in their own way. Adult leaders can be very active or not. Our commitment is to create an environment where adults can contribute their gifts and talents in a way that works for them and their families. If parents start thinking that their contribution would not be missed, then the weight on the shoulders of those that are left becomes too great and the boys suffer. Parents can contribute through working directly with the Scouts as an Assistant Scoutmaster, part of the Scoutmaster's team, or as a member of the Troop Committee, helping with all that needs to be done behind the scenes. We are fortunate in having close to 2/3 of the families in the Troop participating in some capacity. Please consider participating, contributing your gifts and talents so that the boys can benefit. Either of us would be happy to speak with you about it.

This booklet was developed to help you and your son get the most out of Scouting with us. We hope this helps. We look forward to getting to know you as your son grows in Boy Scouts.

Dr. Blaise W.  
Scoutmaster

Mrs. Lisa J.  
Committee Chair



# Troop 10 Family Guide for Boy Scouts and Parents

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Troop 10 thanks several troops that made their publications available to us for ideas and content:  
Troops #150, Deerfield; #95, Elk Grove Village; #21, #29, Barrington; #32 Arlington Heights.

This Guide was originally created by Mr. Ken L. as part of his Wood Badge project.

For corrections or requested changes, contact Mrs. Lisa J.

Note: In keeping with BSA and Troop 10's Internet privacy policy, all adults are identified by their first name and last initial in publicly available documents.

# Section I: A Start

## *Joining our Troop*

### **Simple Requirements**

Membership in Troop 10 is open to ALL boys who meet one of the following requirements

- have completed the fifth grade and are at least 10 years old, or
- who are age 11 or
- who have earned the Arrow of Light Award as a Webelos Scout and are at least 10 years old.

A boy does not need to first be a Cub Scout to join a Boy Scout Troop. Boys interested in Troop 10 are encouraged to attend one of our regular Wednesday meetings with their parents to meet the Scouts and the adults and learn about the Troop's program. Please be sure that the Webelos Transition team has been notified of your plans to attend.

### **How to Become a Scout in the Troop**

A boy can join Troop 10 by simply completing the application form and returning it with a check. After joining, each Scout must sign the Code of Conduct. In addition, the Troop has found it valuable to have the Scout Information Form and Adult information Form completed. All that you are asked to return is in the pocket of the Troop 10 orientation folder that is given to all new families.

Most boys who are in Cub Scouts cross over into Boy Scouts at their Crossover ceremony, held by their Cub Scout Pack in the first quarter of the year. When this occurs we usually have a representative of the Troop attend the Pack's Crossover, give boys joining our Troop an accessory kit, and officially help them to start their Boy Scout experience. A boy may join the Troop at any time. Some boys like to become a Boy Scout as soon as they qualify. This is fine, as long as they reach the requirements stated above. It should be noted that according to BSA, once a boy registers as a Boy Scout, he is not able to earn any more advancement as a Cub Scout. For this reason it is suggested that a Cub Scout earn his Arrow of Light before making the transition. The Arrow of Light is the only Cub Scout badge that may be worn on your Boy Scout uniform.

Early conversations with the Troop will likely be held with a member of the Webelos Transition team. You are very welcome, however, to speak with anyone who can help you answer your questions. To help young Scouts become familiar with the Troop before summer camp, it is recommended that a boy join by April.

### **Family Involvement**

As soon as a boy becomes a member of the Troop, so do his parents or guardians. Personal involvement of one or both of a boy's parents in the Troop, in some capacity, is strongly encouraged. We have noticed over the years that there is a significant correlation between the degree of interest and involvement by the parents and their son's success in Scouting.

### **New Scout Patrol**

Upon joining the Troop, boys will be gathered into a special New Scout Patrol. They will be assigned an Assistant Scoutmaster to act as a Guide in their adventures with their new Patrol. He will work with the new Scouts and have an older Scout who is a Troop Guide work with them in the transition into Boy Scouts. They will be assisted to

move to the rank of Scout. This is usually a short time as most boys achieve the Scout rank in 1 or 2 meetings. This process gives new boys the opportunity to get oriented, starting in a way that will help assure Boy Scouting as a valued experience.

## First Campout

A parent or guardian must accompany scouts on their first campout with Troop 10 regardless of their previous camping experience. Campouts require payment of fees, signed permission slips and attendance at the Troop meeting prior to the campout, as important information is usually given at these meetings and Patrol work assignments are made. Even if the Scout has had prior camping experience, the first Troop 10 experience is best with a parent. More information on campouts is provided in Section V.

## Attendance

Realizing that Scouts are often involved in many activities, Troop 10 uses the 66% attendance guideline. That is, 66% attendance is expected at Troop meetings and 66% attendance is expected at campouts or approved Troop activities in a consecutive 3-month period before a Scoutmaster Conference for rank advancement. It is our experience that it is difficult for a Scout to demonstrate their Scout Spirit if they are not in attendance often enough to participate in our scout activities and be observed. More information on advancement and attendance is provided in Section VII.

## *Dues and Fees*

### Annual Dues

As is required by the Pathway to Adventure Council, dues are paid annually. Fees are prorated for Scouts that join later in the year. Dues may be paid by check, payable to: “**BSA Troop 10.**” See Fee Details under Specific Amounts.

### Fees for Outdoor Events

Fees for Campouts, Napowan Summer Camp and Venture activities are not included in the annual dues. These extra fees are paid only for events in which the Scout chooses to participate. The specific amount is announced when the event is opened and sign-up/permission forms are distributed. Campout fees cover the cost of the event including food and on average \$35 depending on the exact activity.

### Fund-Raising

The Troop holds three fund-raisers each year: popcorn and wreath sales in the fall and the Troop 10 Plant Sale in the spring. The Scouts earn funds to be allocated to their “Scout Account.” The Scout can use his Scout Account to help him pay for troop activities (including high-adventure trips), troop dues, BSA gear, or camp/outdoor gear. Funds in the Scout Account cannot be dispersed to the Scout at any time—the funds must be used to purchase gear or pay for troop activities or dues. For popcorn and wreaths, the boys can also earn prizes as incentives based on their sales.

Friends of Scouting (FOS) is a request for contributions, occurring in the winter, supporting Scouting in the Pathway to Adventure Council.

## Specific Amounts

When joining Troop 10 at Cub Scout Crossover, fees for the first year are \$140.00. This includes the following:

Annual membership dues	\$ 90.00
New Scout Accessory Package	50.00
New Scout Accessory Package includes:	
Boy Scout Handbook, 13 <sup>th</sup> Edition	15.00
Handbook Cover	8.00
Shoulder Loops	4.00
BSA Neckerchief (black/red or Troop 10 tie-dye)	9.00
Neckerchief Slide	6.00
Pathway to Adventure Council Shoulder Patch	2.00
Troop 10 Numeral Patches (tan/green)	3.00
90-Year Bar Patch (gold bar)	1.50
World Scout Crest Emblem Patch (purple circle)	<u>1.50</u>
Sub Total	\$50.00

<b>Total</b>	<b><u>\$140.00</u></b>
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This cost does not include other clothing or uniform items. Troop 10 requires the tan Boy Scout shirt, but other uniform items are optional. The Scout must wear either the tan shirt or the optional scout activity shirt at meetings. The specific uniform requirements for each meeting are listed in the Troop schedule.

### **Boys can join Troop 10 at any time.**

The cost for the accessory package and transfer fee (from Cub Scouts or from another Troop) is the same regardless of when a boy joins.

*If a boy joins other than in December, January, or February, membership dues are prorated according to the schedule below:*

Dec	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov
Jan									
Feb									
\$90.00	\$72.00	\$64.00	\$56.00	\$48.00	\$40.00	\$32.00	\$24.00	\$16.00	\$8.00

\$90.00 annual membership fee is assessed in December of each year after the boy is a Troop 10 Scout.

# Section II: How We Work As A Troop

## *Fun with a Purpose/Patrol Method/Leadership*

### **Having Fun with a Purpose – What We Do**

In keeping with the spirit of Scouting developed by the founder of Scouts, Sir Robert Baden-Powell, our commitment is to create a safe environment in which the Scouts can have fun...and learn. They learn by watching, listening and DOING, doing tasks that Scouts find interesting and relevant. They work on easier tasks at first with a lot of help, moving on to more challenging ones that require some self-generated initiative. The Scouts are encouraged to take on leadership roles and the Troop supplies special Leader Training to all new leaders at least once per year to help the Scout leader in his role. There are games at most Troop meetings in addition to hands-on skill building. The monthly outings are great opportunities for having fun and building skills together.

### **Patrols**

Troop 10 is made up of 4 or 5 patrols, each of which is a group of 10 or so boys who work together as a team. Each Patrol elects its own leader, the Patrol Leader, and Assistant Patrol Leader. The Patrol Leader selects Scouts to fill responsible positions in the patrol. As much as possible, each Patrol handles its own planning, directing, teaching and supervising. The Patrol Leader represents his Patrol in Troop planning and decision making and informs the Patrol about Troop decisions. This "Patrol Method" helps ensure that Scouts run the Troop program. Patrol meetings are held during most Troop meetings. Troop elections are held at the end of the Scout year (June) for senior leadership positions starting in the beginning of the next Scout year (August). Scouts elect new Patrol Leaders in September to serve until January and again in February to serve until the end of the Scout year.

### **Patrol Leaders Council**

The Patrol Leaders Council (PLC) directs the operation of the Troop and is comprised of the Senior Patrol Leader, the Assistant Senior Patrol Leaders, and the Patrol Leader from each Patrol. These Scouts represent the other Scouts in the Troop, determine the year's program, select outings and local activities, and make some decisions regarding the operation of the Troop. The Scoutmaster and Assistant Scoutmasters advise the PLC. The PLC generally meets on the Wednesday after the Troop's outing for that month; that is the Wednesday of the month that there is no regular Troop meeting. Attendance is required. The Patrol Leaders Council meets for about an hour.

### **Opportunities for Scout Leadership**

There are a number of leadership positions available within the Troop for Scouts. These positions require a variety of skills. Each Scout can find a job that suits his particular talents and interests. Listed below are these leadership positions. Appointments are made with the approval of the Scoutmaster (SM). Most positions of leadership require good Scout spirit and participation.

#### **Senior Patrol Leader (SPL): (elected by the Troop)**

- Position of significant leadership, in charge at all troop meetings
- Leads monthly Patrol Leader Council (PLC) meetings with ASPL and support from Scoutmaster



**Assistant Senior Patrol Leaders (ASPL): (elected by the Troop)**

- Assists the Sr. Patrol Leader and assumes his duties in his absence
- Oversees other positions of leadership and works in partnership with the Scoutmaster

**Troop Scribe: (volunteered)**

- Responsible for taking attendance at the Troop meetings and taking notes at the PLC
- Coordinates records with Advancement Team
- Is required to attend PLC meetings, the Wednesday after campout

**Troop Quartermaster: (volunteered)**

- The "supply and equipment boss" for the Troop, reports repair needs to Quartermaster ASM.
- Periodically inventories the Troop's equipment, maintaining the equipment in working order
- Assists in the handling of troop equipment on campouts

**Patrol Leader: (elected by the patrol)**

- Leads a Patrol of boys at meetings, on campouts and during other activities
- Is required to attend PLC meetings, the Wednesday after campouts

**Assistant Patrol Leader: (elected by patrol)**

- Assists Patrol Leader in leading the Patrol and serves as Patrol Leader in his absence
- Carries out responsibilities within Patrol as assigned by Patrol Leader

**Patrol Scribe: (volunteered)**

- Assists the Patrol Leader in contacting and communicating with patrol members

**Patrol Quartermaster: (volunteered)**

- Assists in caring for the patrol gear, including the patrol boxes

**Den Chief: (volunteer position, see Scoutmaster)**

- Scout assists a Cub Scout Den Leader in planning and carrying out activities
- Regular attendance at Den Meetings and Cub Scout Pack meetings (monthly) is required

**Order of the Arrow Representative: (volunteered)**

- Attends monthly Order of the Arrow meetings and reports OA business back to the Troop
- Must be a member of the Order of the Arrow

**Troop Librarian: (volunteered)**

- Maintains the Troop's inventory of merit badge books, AV supplies, etc.
- Oversees the loaning of Troop materials to Scouts and works with Troop MB Coordinator

**Bugler: (volunteered)**

- Plays the bugle or trumpet for reveille, assemblies and flag ceremonies on camping trips and at meetings

**Historian: (volunteered)**

- Collects and maintains Troop memorabilia
- Sends out monthly articles through the Troop 10 Yahoo! Group

**Troop Guide: (volunteered)**

- Assists new Scouts entering the Troop to gain skills (usually an older, more experienced Scout)
- Demonstrates responsibility in working with younger Scouts

**Troop Instructor: (volunteered)**

- Works with Scouts in the Troop in an area of special skill
- Is capable of working autonomously with small groups and individual scouts

**Chaplain Aide: (volunteered)**

- Assists Troop Chaplain or religious coordinator in meeting the religious needs of Troop members while on activities
- Encourages saying of grace at meals while camping or on activities
- Leads worship services on campouts

**Troop Musician: (volunteered)**

- Plays "Taps" at the end of meetings using an instrument of choice (saxophone, violin, etc.)

## *Advancement*

"**Advancement**" in scouting is the "art of meeting a challenge." Scouts are challenged to master skills, which will prepare them to enjoy the activities integral to the Scouting experience. Each rank is more challenging to the Scout than the one before it. The Scout gains confidence and increased feelings of self-worth as he masters each rank progressively.

The Scout controls his rate of advancement. The Scoutmaster and the Assistant Scoutmasters guide the Troop's programming to allow the Scouts opportunities to engage in skills that will lead to advancement. Though the Troop's programming will aid the Scout in advancement, a Scout must put forth an effort of his own to meet requirements for advancement. The Scout is responsible for reporting and tracking his advancement and making sure the Advancement Chairperson is properly notified of the Scout's achievement.

### **Up to First Class**

The learning and experiences designed into the Scout program are broken down into seven steps or ranks. Attainment of the early ranks—Scout, Tenderfoot, Second Class and First Class—signify the Scout's growing proficiency in outdoor skills. Attainment of the later ranks—Star, Life and Eagle—signify the Scout's increasing leadership skill, service to others and self-reliance. Troop 10's program is designed to help a Scout advance to First Class in about a year after joining the Troop. Then, after First Class, a Scout is more on his own in rank advancement. There is work at Troop meetings and on campouts to help with advancement. Parents are encouraged to keep informed of their son's advancement. Contact the Advancement Chairman with any questions.

Parents are not permitted to sign off achievements in their son's Scout Handbook. Requirements in the book may be signed by a Scout that is Star or above, a Scout designated by the Scoutmaster, the Scoutmaster, or an Assistant Scoutmaster. The books must be signed and dated legibly.

### **Star and Above**

The advancement program requires Scouts to earn a total of 21 Merit Badges in various areas to achieve the rank of Eagle Scout. To begin merit badge work, a Scout first obtains a Merit Badge card from the Scoutmaster or Merit Badge Coordinator. This card is presented to the Merit Badge Counselor and will be returned to the Scout upon successful completion of the badge. The completed card is then returned to the Advancement Coordinator. Scouts should keep their portion of the completed cards as proof of completion. In adherence to BSA Youth Protection rules, Scouts must attend Merit Badge sessions with a fellow Scout or parent. Scouts, not parents, are to contact a Merit Badge Counselor to arrange an appointment.

### **Scoutmaster Conference**

After completing requirements for a rank (see Boy Scout Handbook), a Scout has a Scoutmaster Conference. During the Conference, the Scoutmaster reviews the Scout's work, discusses his progress in the Troop and the Scout's plans for further advancement. If the Scoutmaster is satisfied that the Scout has met all the requirements, and that he demonstrates Scout Spirit, he will approve the Scout for a Board of Review. A Scout who needs a Scoutmaster Conference arranges to have it completed at least one week prior to the Board of Review. A Scout arranges a Scoutmaster Conference with the Scoutmaster. Conferences can be arranged before or during Troop meetings or at other times with the Scoutmaster's consent. Campouts are a good time for Scoutmaster Conferences. Full uniforms, including neckerchief, must be worn.

## Boards of Review

A Board of Review (BOR) is conducted by at least three members of the Troop Committee and other parents to determine whether a Scout has satisfactorily completed the requirements for rank advancement and is ready to proceed to the next rank. The Scout must wear his full uniform, including neckerchief, for the BOR. The Scoutmaster and Assistant Scoutmasters do not participate in Boards of Review. Boards of Review are conducted during normal Troop meetings and at Troop campouts. Parents of the Scouts who will be in a BOR are expected to participate during that time in another Scout's BOR. Parents who have not participated in a BOR will be given a brief orientation and a set of questions that can be used as an aid in the BOR. The Advancement team is available for any questions.

The Board of Review is not a "retest" of the Scout; the Scout has already been tested on the skills and activities required for the new rank. Rather, the Board of Review provides "quality control" on advancement within the unit. The members of a Board of Review should see how good an experience the Scout is having in the unit and encourage the Scout to progress further. The Board of Review also provides an opportunity for the Scout to develop and practice those skills needed in an interview situation, and it is an opportunity for the Scout to review his accomplishments.

In order for an advancement to be recognized at a Court of Honor, the Board of Review and all advancement paperwork must be completed by the last scheduled BOR opportunity one week prior to the Court of Honor. This time is needed to prepare the program and obtain rank patches and merit badges. While advancements that miss this deadline will be effective immediately, the advancement will be recognized at the subsequent Court of Honor.

## Courts of Honor

Merit Badges, Ranks, and other special awards are recognized in ceremonies at Courts of Honor. There are three Courts held each year. These are important family events, and ALL family members are encouraged to attend, even if your Scout is not getting an award. Parents are often acknowledged as well. Not only does a Scout get full recognition of his work, but also Courts are planned as social events for the entire family.

# Section III: Helping the Troop Help the Boys

## *Troop Organization*

### **Organized to Create a Right Environment**

The Troop is organized to have the Scouts get the most out of their Scouting experience. The Scouts are organized into self-run Patrols. The adults of the Troop hold roles that help create a safe, fun, learning environment. One group of adults supports the Scouts and their program directly in the roles of Scoutmaster and Assistant Scoutmasters. The other group of adults works on the leadership committee led by the Committee Chair. These roles focus on what is required to have the Troop function well. The adults meet regularly to continue to improve how the Troop is operating. The Troop gets assistance from the District (Signal Hill) as well as the Council (Pathways to Adventure).

### **Adult Participation – Key to a Good Troop**

The Troop is fortunate to have many adults contributing what they can. Each person finds the role that fits their interest and their time. Some contribute a lot and some occasionally. All are welcome, and all help is appreciated. It is expected that each Scout will have a parent or guardian participate in some capacity. This is not intended to be a burden but rather an opportunity to support one's son as he develops into a fine adult. It has been shown that one of the best things a parent can do to support their son in Scouting is to participate. See the Committee Chair or Scoutmaster to find a role that fits you.

## *Adult Leadership*

### **Organization**

The adult leadership group focuses on two aspects of the Troop. The first is the boy and the boys' program. The Scoutmaster and the team of assistants are responsible for that. The second is the organization that creates the environment that supports the Scoutmaster team in doing a great job for the boys. The Committee Chair and the team of adult volunteers focus on that.

### **Scoutmaster and Team**

The Scouts themselves run much of the operations of a Boy Scout Troop. Adult leaders supervise, train, counsel and advise the boys. Troop 10 has a Scoutmaster and team of Assistant Scoutmasters. They have completed Basic Leader Training, or are in the process of doing so. A number are Eagle Scouts. Several have completed advanced training such as *Wood Badge* and *Okpik* (cold-weather camping skills).

The adults work with the Scouts in the Troop to provide a program that helps ensure the boys have the opportunity to learn skills and advance. In addition to helping with overall Troop operations, Assistant Scoutmasters specialize in particular areas. They are:

- Venture – High adventure activities
- New Scout Advisor – Coaches Scouts new to the Troop, works with guides and instructors
- Scout to 1<sup>st</sup> Class Advisor – Coaches Scouts working in the Scout, Tenderfoot, and Second Class ranks as they work towards First Class
- Star to Life Advisor – Coaches Scouts working towards Life rank
- Life to Eagle Coordinator – Supports Life Scouts as they move to the top rank in Scouting
- Order of the Arrow Advisor – Advises OA Rep and attends monthly OA meetings
- Training – Scout Leader and Scouter (adult leader) training
- Special Programs, District Liaison – Special programs sponsored by Signal Hill district
- Merit Badge Coordinator – Merit Badge library and counselor records
- Quartermaster – Responsible for trailer and equipment, works with Scout Quartermasters
- Special Projects – such as planning the various summer high-adventure trips.

## **Adult Leader Training**

To best help the Scouts and to provide a safe environment, BSA and the Troop require adult leaders to complete a certain minimum level of training and also provide a variety of additional training opportunities. At a minimum, all adult leaders must complete the BSA Youth Protection training and the BUMC Safe Sanctuaries training. Additional training courses are available to ensure safe winter camping, water sports, boating or climbing experiences. Refer to the Council's or Troop's Web site for information about training opportunities.

## **Youth Protection**

The Boy Scouts of America has adopted a number of policies aimed at eliminating opportunities for abuse within the Scouting program. These policies focus on leadership selection and on placing barriers to abuse within the program. While these policies are primarily for the protection of our youth members, they also serve to protect adult leaders from false accusations of abuse. The key rules and policies are:

- Two-deep leadership: Two registered adult leaders or one registered leader and a parent of a participant.
- No one-on-one contact: In situations that require personal conferences, such as a Scoutmaster's conference, the meeting is to be conducted in view of other adults and youths.
- Respect of privacy.
- Separate accommodations.
- Proper preparation for high-adventure activities: Activities with elements of risk should never be undertaken without proper preparation, equipment, clothing, supervision, and safety measures.
- No secret organizations.
- Appropriate attire: For example, skinny-dipping is not appropriate as part of Scouting.
- Constructive discipline: Corporal punishment is never permitted.
- Hazing is prohibited.
- Junior leader training and supervision.

## Safe Sanctuaries

Safe Sanctuaries is a child abuse prevention policy and related procedures of Barrington United Methodist Church. It demonstrates the church's absolute and unwavering commitment to the physical and spiritual growth of all our children and youth. Safe Sanctuaries is a resource developed by The United Methodist Church as a source of guidance and appropriate model policies to help congregations create a substantive plan for child abuse prevention. Adults should contact the Training Coordinator to arrange for Safe Sanctuaries training.

Safe Sanctuaries is similar to existing Scouting Youth Protection policies. Safe Sanctuaries and Youth Protection are required training for all leaders.

## Troop Committee

The Troop Committee is led by the Committee Chair and comprises teams and individuals working together to support the Troop. The teams and individual positions are:

- Finance – Handles financial matters of the Troop
- Advancement – Coordinates Boards of Review, Scout advancement and Troop records
- Activities – Plans and implements all Troop outings such as campouts and summer camp
- Service Projects – Plans and coordinates Troop service projects
- Webelos Transition – Assists interested boys and parents to learn about the Troop and join
- Fund-Raising – Helps the boys, Troop and District raise money. Three vehicles are used:
  - Popcorn – Scouts sell it door to door. Money supports the District. Boys earn gift certificates and funds for their Scout Account, which can be used to pay for troop activities (including high-adventure trips), troop dues, BSA gear, or camp/outdoor gear only.
  - Wreaths – Scouts sell them door to door. Money, after expenses, goes primarily to Scouts through their Scout Account.
  - Spring Plant Sale – All plants are perennials from a grower in Michigan. Scouts sign up to work shifts and earn money toward their Scout Accounts.
  - Friends of Scouting – BSA effort to raise money for Scouting. Direct request to adults. Boys not involved.
- Communications – The way we stay in communication with each other. Three aspects are:
  - **Troop Yahoo! Web site and Group** – Important announcements shared via emails. Information submitted by Scouts and adults. Yahoo Web site holds private Troop information.
  - **Webmaster** – Maintains Troop Web site, a medium to share public information. Our Troop site is linked to many other sites.
  - **Secretary** – keeps records of monthly adult leader committee meetings.
- Courts of Honor – Coordinates logistics for the three times a year acknowledgment events
- Special Projects – Fall Camp-o-Ree in Fall 2012 or First Aid Meet in Fall 2015
- Registrar – Coordinates registrations of Scouts and adult leaders (Scouters)
- Charter Organization Representative – Represents the Troop 10 chartering organization

## Other Opportunities for Adult Leadership

### Merit Badge Counselors

Scouts are continually working on merit badges. As a Scout works on a merit badge, he works with a Merit Badge Counselor. Merit Badge Counselors are available to work with Scouts in and out of the Troop. When participating as a Merit Badge Counselor, Scouts out of the Troop as well as in Troop 10 may contact you.

Qualifications of a Merit Badge Counselor: Troop 10 is fortunate to have a large number of adults willing to serve as Merit Badge Counselors. The following are qualifications for a Merit Badge Counselor

- 18 years or older
- Of good character
- Proficient in the subject he or she will counsel
- Must be registered with and approved by the Council Office

Any adult may become a Merit Badge Counselor by contacting Pathways to Adventure Council. Periodically, a "Troop Resource Survey" may be distributed to all the families in the Troop. On the survey, any member of the family may indicate their expertise and willingness to be a Merit Badge Counselor.

### Special Programming Opportunities

Several times during the year, the Troop offers special programs for the Scouts. Some of the activities and programs we have offered are listed below. This changes from year to year. Any parent/guardian with a special talent or skill who is interested in working with the Troop on a program is asked to contact the Scoutmaster. The Boy Scouts of America have a wide variety of programs available for our use; only safety considerations and the volunteers available to lead such programs limit us.

Examples of programs offered:

- BSA Life Guarding
- CPR certification
- BSA Snorkeling
- Totin' Chip
- Firem'n Chit

## *Communications – Email and Web site*

### **Email Group**

Troop 10 uses email to distribute information and notify Scouts and parents of changes to upcoming meetings. We use a closed, moderated group hosted on Yahoo! Members of the troop must create a free, personal account on Yahoo! and then ask to join the Troop\_10\_Barrington\_IL Yahoo! group. The group moderators (e.g., the Committee Chair and the Webmaster) allow members to join the group and also filter the emails sent out to the group. Each member of the troop can maintain as many email addresses as they wish (e.g., home, work, etc.) to use for communication.

### **Web Site**

Troop 10 has a public Web site and a private Web site. These are overseen by a member of the Troop Committee (Webmaster) and updated with current information on activities as well as reference information. For example, all campout permission forms are posted on the public Web site. The Troop 10 Web site is at:

<http://troop10.pathwaytoadv.org>

Information posted to the public Web site follows the BSA and Troop 10 Internet privacy policy that always uses only the first name and last initial to identify scouts, and generally identifies adults using first name/last initial and removing phone numbers and email addresses.

The Troop has a password-protected private Web site associated with the Yahoo! Group. Members of the troop can log into the Yahoo! group and access protected files, such as the troop roster with addresses and phone numbers, and the Merit Badge counselor list. The protected Web site is at:

[http://groups.yahoo.com/group/Troop\\_10\\_Barrington\\_IL](http://groups.yahoo.com/group/Troop_10_Barrington_IL)



# Section IV: Helping the Scout Have a Great Experience

## *Guidelines First, then Freedom to Explore and Learn*

Troop 10 is committed to the development of the boys. It is organized according to BSA as a boy run, adult supported Troop. Adults create a safe environment with guidelines within which the Scouts are able to have fun and respect themselves and each other as they learn. The Scout Oath and Scout Law represent that standard.

### **The Scout Oath**

On my honor  
I will do my best to do my duty  
To God and my country and  
To obey the Scout Law;  
To help other people at all times;  
To keep myself physically strong,  
Mentally awake, and morally straight.

### **The Scout Law**

A Scout is:  
Trustworthy      Obedient  
Loyal              Cheerful  
Helpful            Thrifty  
Friendly            Brave  
Courteous        Clean  
Kind                Reverent

## **Safe Harbor**

Safe Harbor is what the Scouters are committed to producing. It is an environment where there is no hazing and no “roughhousing.” The ASM team works hard to help ensure an environment where each Scout has the fullest opportunity to reach his highest goals in Boy Scouts.

In accordance with BSA guidelines, Troop 10 has practices that assure the safety of both the adult leaders and the Scouts. For example, any one-on-one activity is always conducted in the presence of others. Troop 10 follows the “Guide to Safe Scouting” so that Scouting activities are always conducted in a safe and prudent manner.

If there is any question about the Scouting environment in Troop 10, please contact the Scoutmaster or the Committee Chairperson.

## **Safe Sanctuaries**

Safe Sanctuaries is a child abuse prevention policy and related procedures of Barrington United Methodist Church. It demonstrates the church’s absolute and unwavering commitment to the physical and spiritual growth of all our children and youth. Safe Sanctuaries is a resource developed by The United Methodist Church as a source of guidance and appropriate model policies to help congregations create a substantive plan for child abuse prevention.

Safe Sanctuaries is similar to existing Scouting Youth Protection policies. Safe Sanctuaries and Youth Protection are required training for all leaders.

## **Boy-Run Troop**

Troop 10 is committed to being a boy-run Troop. This model follows the patrol method, where responsibilities are given to Scout leaders of the patrols and of the Troop, elected by the Scouts. The Scoutmaster and the team of

Assistant Scoutmasters try hard to walk that fine line, to both work through the elected and appointed leaders and keep an environment that is safe and supports the spirit of Scouting. As in any organization this line changes with the situation, the capacity of the Scout and of the Scouter. The goal is to have a fully Scout-run Troop. All that happens short of that is in the service of that goal.

## *Handbook and Other Written Material*

### **Scout Handbook**

The newly revised Scout Handbook is an excellent source of information for the Scout and his parents. The Scout needs to bring his BOY SCOUT HANDBOOK to all Troop meetings and Campouts. It is recommended that the Scout clearly mark his book with his name. The book cover helps the handbook to better take the wear and tear it usually gets.

### **Merit Badge Books and the Internet**

Merit Badge Books are available for loan at local public libraries, through the Troop 10 Library and they may be purchased from the Scout Shop or online through [www.ScoutStuff.org](http://www.ScoutStuff.org). The Troop Merit Badge Coordinator is available for questions.

Boy Scout material is also available on the Internet. A great deal of written information can be found, starting with the sites below.

- <http://troop10.pathwaytoadv.org> is our Troop 10 site.
- <http://www.pathwaytoadventure.org> is our Council's site (Pathway to Adventure).
- <http://www.scouting.org> is the Boy Scouts of America (BSA) site.
- <http://www.usscouts.org> is a good site run by volunteer Scouters but is not endorsed by BSA.
- <http://www.meritbadge.com> outlines all the merit badges' requirements and includes good links

The Troop 10 Web site has links to various Merit Badge-related sites. Note that Troop 10 does not control nor review the contents of these external sites and takes no responsibility for their correctness, in particular if the material corresponds to the latest merit badge changes. Always refer to a Merit Badge handbook borrowed from the Troop 10 library, borrowed from the public library or purchased from Council to help learn the material and be the definitive list of requirements. In all cases the Scout must satisfy the requirements as stated in the most recent Merit Badge Book.

# Uniform and Equipment

## Boy Scout Uniform

A uniform shirt is required and is referred to as the *Class-A uniform*. It is worn to all District activities, such as Camp-o-Ree's, as well as Troop Courts of Honor, parades, and other ceremonial events. Scouts are expected to wear their uniform shirt with a neckerchief and slide or bolero to Scoutmaster Conferences, Boards of Review, Courts of Honor and other highly ceremonial events. The Class-A uniform includes the uniform shirt with khaki pants, camping pants, or BSA pants (no jeans, athletic pants, or sweat pants). The Class-A is worn at the first Troop meeting of the month and at specific meetings as noted in the annual Troop schedule. FOR BSA INSURANCE PURPOSES, THE UNIFORM SHIRT MUST ALSO BE WORN WHEN GOING TO AND FROM ANY CAMPING ACTIVITY; SCOUTS WITHOUT THEIR UNIFORM SHIRT WILL NOT BE ALLOWED TO PARTICIPATE IN CAMPOUTS.

Since we camp year-round, we recommend purchasing the short-sleeve uniform shirt and wearing it over a long-sleeved garment in cold weather. Some National BSA activities, such as Philmont and the National Jamboree, have additional uniform requirements for participants. A more casual Troop 10 activity shirt may be worn to all other Troop meetings and activities. Uniforms are available at the Pathway to Adventure Council Scout Shop or online at [www.ScoutStuff.org](http://www.ScoutStuff.org). The Scout Handbook shows the proper placement of insignia and badges on the uniform shirt. Troop 10 has adopted a "Barrington, IL" insignia patch in lieu of the council shoulder patch. Either patch may be worn. The troop activity shirt is available through Troop 10 (Active Wear Order Form).

## Equipment/Gear

The Scout needs basic start-up camping gear. Leaders and older Scouts are always available to advise less experienced Scouts on the right kind of gear to purchase and take along. Before long trips, such as summer camp and high-adventure camping, pre-camping checkouts are held to help ensure the Scouts will be adequately prepared.

For the monthly campouts and summer camp, Troop 10 provides two-person tents, cook stoves, patrol boxes, camp propane lanterns, dining flies and other shared equipment. Each Scout is responsible for providing their personal gear. Below is a basic list of personal gear. A more thorough list of supplies is noted in the Boy Scout Handbook in Chapter 8 (hiking) and Chapter 9 (camping). Uniforms and supplies are available at the Pathway to Adventure Council Scout Shop. Scouts need a certain amount of basic gear for camping. In addition, as they become more involved in Scouting, the Scout will discover many items that *he simply must have*.

It is *extremely important* that the Scout's shoes/boots, clothing and outerwear be appropriate for the expected weather conditions. Insulated, waterproof boots and several changes of dry socks are necessary for cold weather camping. Investing in a good quality sleeping bag is important for Scouts intending to camp in the colder parts of the year (November through March).

### Clothing:

- Scout uniform
- Warm clothes for cold weather and cool clothes for warm weather
- Protection against rain and sun: bandanna, hat, rain jacket (no poncho)
- Good shoes/boots: insulated, waterproof, and comfortable. Bring extra pair for wet/muddy weather
- Warm socks and long underwear for cold weather
- Old clothes for camp, appropriate for the weather

**Outdoor Essentials:**

- Locking pocketknife (but the Scout must earn the right to carry it: Totin' Chip)
- Personal first aid kit (see Boy Scout Handbook)
- Canteen or water bottle
- Flashlight
- Matches and fire starters (the Scout must earn the right to start a fire: Firem'n Chit)
- Sunscreen and insect repellent
- Compass and whistle
- Small daypack (optional)

**Camping Gear:**

- Pack or bag for carrying gear (backpacks are great but are not essential early in Scouting)
- Sleeping bag (rated to the temperature of the camping)
- Sleeping pad or foam mattress
- Mess kit or eating supplies (utensils, plate, bowl and cup)
- Hygiene supplies in a Ziploc-type bag or toilet kit
- Towel or washcloth
- Boy Scout Handbook

**All personal items including clothing should be labeled with the Scout's name**

# Section V: Being Outside and Having Fun

## *Camping Overview*

We are a TROOP-FOR-ALL-SEASONS. We do our regular campouts throughout the Scout year except for August. We have gone as far away as Iowa and as close as Dundee. We camp in cold weather at the Winter Klondike, and in the summer, we spend two weeks at the Council's Summer Camp, Camp Napowan, in Wisconsin. Scouts can go to either week or both.

High-Adventure camping is for older Scouts—13 years old accompanied by a parent or 14 years old without an accompanying parent. It can include 50 miles of canoeing in the Canadian Boundary Waters, rock climbing, white water rafting, or 100 miles of hiking/backpacking at Philmont, the National Scout Camp in New Mexico.

Most camping is in tents, not cabins, and Scouts themselves cook most meals at the campsite. The Troop provides tents, cooking gear, and training. Scouts provide the food and personal sleeping gear. For most campouts, we leave on Friday evening and return mid-day on Sunday; the exact times and dates will be noted on the campout permission slip.

### **DONT'S for TROOP OUTINGS**

NO electronics/smartphones  
NO candy or "junk food" to be brought  
NO aerosol cans, fireworks, or liquid fire starters  
NO alcohol or cigarettes

DO NOT physically or verbally harass any member of the Troop  
DO NOT misuse the personal belongings of other troop members or Troop gear  
DO NOT interfere with the group activity

**ENFORCEMENT:** The above guidelines are strictly enforced. Consequences are at the discretion of the SM or ASM in charge of the outdoor activity. They range from confiscation of offending item to suspension of camping privileges. In the case of severe infractions, parents may be called to take their son home.

### **First-Time Campers with Troop 10**

A parent or guardian must accompany scouts on their first campout with Troop 10. Even if the Scout has had prior camping experience, the first Troop 10 experience is mandatory with a parent.

### **Permission Slips**

Permission slips are distributed several meetings prior to the campout. A permission slip must be completed for every Scout who is attending a campout and submitted with payment to the Activities Coordinator by the registration deadline for each campout, usually one or two meetings prior to the campout. The permission slip includes key

emergency information and must be signed by a parent or guardian and is needed so budgeting and planning can be properly done. Permission slips may also be downloaded from the Troop 10 Web site.

## Adult Participation

Adult participation is encouraged. It is a good way to support the Troop and your son. The permission slip for the Scouts includes a section for adult participation. Both men AND women are invited. Adults help the Scoutmaster team work with the Scouts within one's capacity and interest.

We ask that all parents to help with transportation at least twice per year, which includes transporting other Scouts. On nearby trips, parents can drive up and then return home, or go to the campsite Sunday morning to drive Scouts home.

## Transportation

Transportation is provided by carpooling. We usually leave at 5:00 p.m. on the Friday of the campout. Scouts are expected to participate in the entire campout. Contact the Activities Coordinator or Scoutmaster for exceptions. BSA regulations require Scouts to wear the Class-A uniform shirt when traveling.

## Camping Fees

Payments for the campouts vary and will be announced when permission slips are distributed. The fee is typically \$35 - \$40. The cost can be higher for special campouts, such as a ski trip, where costs include rental or participation fees. If a Scout cancels after the Troop planning meeting, there will be no refunds, as arrangements for food and other expenses have already been made. We request that campouts be paid by check or out of the Scout's account, if money is available and NOT in cash.

Scouts have an opportunity to do fund-raising and use that money to pay for their Scout activities. The fund-raising is done during the winter holiday season, and the money raised can be used to pay for Troop camping at the choice of the Scout. This allows the Scout to help pay his own way, to do the things that he wants to do.

High-adventure or Venture-type trips (e.g., Boundary Waters or Philmont) require additional planning on the part of the family and the Troop. The costs are greater than regular campouts and deposits are usually needed. Because the usual policy is that most deposits are not refundable to the Troop, it is requested that the family treat the fraction the Scout will put down for a deposit as non-refundable as well. Cancellation without appropriate replacement would mean that the deposit would be forfeited. If this is not the case with a particular campsite, etc., and the Troop gets the deposit back, then the Scout would get his deposit back as well. Nevertheless, please assume that deposits will be forfeited if cancellation occurs for Venture type outings.

## Food

### Costs

Every Scout will have the opportunity to purchase the food for his Patrol prior to a campout during the Scouting year. Patrol shopping allows Scouts to stretch their dollars when shopping just as they will do as adults. The budget for food is \$4.00 per meal per Scout. A multicopy paper-planning sheet, which includes costs, is used when the Patrol plans their meals at designated Troop meetings. Boys or parents will be reimbursed when receipts are turned in at Troop meetings, consistent with the patrol's budget. Boys typically shop for one meal or one campout, as decided by the patrol. This spreads the responsibility.

## Menu

The menu for the campout is planned by the Patrol and approved by an ASM. Every menu is checked for completeness and variety. The menu should not be changed during the shopping trip as it has already been agreed upon and approved. Many Scouts will eat "what's on the menu" when camping even though they do not like the same food at home.

## Shopping Trip

One or more of the parents/guardians of the Scouts will need to accompany the Scouts when they shop.

How a parent/guardian may help during the shopping trip:

- Help your Scout convert the menu into a shopping list.
- Guide the Scouts as they select food from a variety of brands at a variety of prices.
- Guide your Scouts in selecting appropriate portion sizes and enough meat for their meals. Scouts may require as much as 4,000 calories per day while camping; 6,000 calories in cold weather. Scout camping guides recommend 1/3 pound of meat (more if there is waste) per boy for supper. Example: A 1/4 pound hamburger will not be enough once it is cooked. A package of 8 hot dogs will not feed 8 hungry Scouts at lunch.
- Store the food at your home until it is time to leave for the campout. Help your Scout pack the food so it will be in good shape when it arrives at the campout site. A cooler with ice is highly recommended to store perishables. If you don't have one, ask another Scout in your patrol.

The troop supplies Gatorade and water. The patrol should purchase only milk or fruit juices— no soda.

**Insufficient food money to cover costs:** Occasionally a Patrol will plan a menu that runs over the estimated cost for the campout. Every effort is made by the ASM to avoid this situation in the meal planning stage. Because the campout is based on a budget and money is collected based on that budget, no arrangements are made to reimburse costs over that budget. However, when these very unusual circumstances occur, see the Activities Coordinator to explore possible options for partial reimbursement and exceptions to the rule.

# Section VI: Special Opportunities for Scouts

## *Higher Rank Scouts seeking more challenges*

The Boy Scouts of America have created a variety of special programs for older Scouts who have obtained higher ranks and are seeking a more challenging Scouting experience. The Scouts of Troop 10 at times participate in these activities. Generally, these advanced activities require a minimum rank of First Class and a minimum age of 13 years; information on each program will define the specific requirements. High-adventure activities are often physically challenging and thus the minimum age is strictly enforced for the safety and enjoyment of the Scout. For physically strenuous activities, mandatory conditioning activities are usually scheduled during the months leading up to the trip. The signup requirements vary with activity, but can be as early as 9 to 18 months in advance of the activity; and because of high demand most activities have a strict limit on the number of participants and space can fill up fast. Since some activities are only scheduled every two or four years, some planning is required to participate in an activity in the window between the ages of 13 and 18 when a Scout may be eligible.

**Summer Camp Staff:** Troop 10 attends summer camp annually at Camp Napowan in Wild Rose, Wisconsin. There are opportunities for more experienced Scouts to be part of the camp's staff, starting at the counselor-in-training (CIT) level.

**Jamboree:** Every four years, a Scout Jamboree is held. Approximately 40,000 Scouts from all over the United States and the world gather to camp and celebrate Scouting during this 10-day event. Expect to spend around \$1,500 to \$2,000 on the program, transportation, and equipment. Though expensive, it is a great experience for serious Scouts.

**High-Adventure Bases:** There are four High-Adventure Bases in the U.S., and these are oriented to the older Scout. These programs are designed to offer the Scout a wilderness adventure experience. The available programs are:

- Philmont Scout Ranch in New Mexico
- Florida High Adventure Sea Base
- Northern Tier in the boundary waters of Minnesota, Ontario and Wisconsin
- Adirondack Adventure Area
- Bechtel Summit Reserve in West Virginia

Troop 10 occasionally participates as an organized activity at a high-adventure base. We have had trips to Boundary Waters, Philmont, Summit Bechtel Reserve, Sea Base, and Scotland. Expect to spend around \$1,500 to \$2,000 for high-adventure trips to cover the program, transportation and equipment. Though expensive, these trips create memories that literally last a lifetime: ask any adult that went to Philmont as a Scout!



## *Order of the Arrow*

At Scout functions, you may have noticed Scouts and Scouters wearing white sashes or pocket tabs with red arrows. These Scouts and Scouters are members of the Order of the Arrow, an organization of honor Scouts.

The Order recognizes those campers—Scouts, Explorers, as well as Scouters (adult leaders)—who best exemplify the Scout Oath and Law in their daily lives and by such recognition cause other campers to conduct themselves in such manner as to warrant recognition. The members of the Order develop and maintain camping traditions and spirit while crystallizing the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

The Order of the Arrow is not a secret society. An air of mystery does surround its ceremonies and meetings, but this is done because of its appeal to boys. The members of Troop 10 elect boys to OA membership.

Requirements for election in the Order of the Arrow are:

Unit Leader Approval - A Scout must have the approval of his unit leader. The leader vouches for his Scouting spirit, his adherence to the Scout Oath and Law and Troop.

Camping Requirement - A Scout Must have 15 days and nights of camping under the auspices and standards of the Boy Scouts of America. The 15 days and nights must include one long-term camp.

First Class Requirement - A Scout has six months to attain First Class rank from the date of election. He must be First Class at the time of induction into the Order.

# Section VII: Guidelines We All Need to Follow

## *Scouting Intention*

### **Aims**

Boy Scouting works toward three aims.

The first aim is growth in moral strength and character. The second aim is participating citizenship. Used broadly, citizenship means the boy's relationship to others. He comes to learn of his obligations to other people and to society. The third aim of Boy Scouting is development of physical, mental, and emotional fitness. The following Scouting methods are designed to accomplish these aims.

### **Patrols**

The Patrol method gives Scouts an experience in group living and participating citizenship. It places a certain amount of responsibility on young shoulders and teaches boys how to accept it. The Patrol method allows Scouts to act in small groups where they easily can relate to each other. These small groups determine troop activities through their elected representatives. Small groups are an important structure in many educational and work settings.

### **Outdoors**

Boy Scouting is designed to take place outdoors. It is in the outdoors that Scouts share responsibilities and learn to live with each other. It is here that the skills and activities practiced at troop meetings come alive with purpose. Being close to nature helps Scouts gain an appreciation for nature and mankind's place in it. The outdoors is the laboratory for Scouts to learn ecology and practice conservation of natural resources.

### **Advancement**

Scouting provides a series of surmountable obstacles and steps to overcome them. The Scout plans his advancement and progresses at his own pace as he overcomes each challenge. The Scout is rewarded for each achievement, which helps him gain self-confidence. The steps in the advancement system help a boy grow in self-reliance and the ability to help others.

### **Adult Association**

Boys learn from the example set by their adult leaders. Troop leadership and association with adults of high character are encouraged at this stage of a young man's development.

## Personal Growth

As Scouts plan their activity and progress toward their goals, they experience personal growth. The Good Turn concept is a major part of the personal growth method of Scouting. Boys grow as they participate in community service projects and do Good Turns for others.

## Leadership Development

Boy Scouting encourages boys to learn and practice leadership skills. Every Scout has the opportunity to participate in both shared and total leadership situations. Understanding the concepts of leadership helps a boy accept the leadership roles of others and guides him toward the citizenship aim of Scouting.

## *Policies and Guidelines*

## Medical Forms Policy

### **BSA Medical Form Parts A & B**

All Scouts must have a Part A & B medical form on file with the Troop before he can participate in any activities with the Troop. This form is to be completed by the parent or guardian and informs the Troop of any medical condition that might impact the Scout while in a Scouting activity. It also gives permission for the Scout to be treated in an emergency. The form is available to on the BSA Web site, and a link to the medical form is also on the Troop 10 Web site.

If a change in your son's medical status occurs during that year that will impact his participation in Scout activities, please request/download a new form and update it.

### **BSA Medical Form Part C**

A Part C medical form is completed by your son's physician. It is needed for Scout Camp, Venture or any Scout activity that will involve being away more than 72 hours. You will give the Part A & B forms you completed with the Part C form to the physician to complete. This form needs to be updated at least once every 12 month, or when a significant change has occurred with your son that might impact him while on a Scout outing of greater than 72 hours. This form will need to be completed or updated in the spring if the Scout is applying to Scout Camp or another extended Scout activity. In particular, a current BSA Part A & B medical form is required to attend Napowan summer camp.

### **Adult Medical Forms**

For activities less than 72 hours (i.e., campouts), all adults need a BSA Part A & B medical form with emergency information and medical history on file with the troop. Part C medical forms (requiring a medical exam) are required for those activities that are longer than 72 hours (i.e., Camp Napowan).

### **Other Medical Forms**

Some high-adventure activities, especially those of long duration or that are especially physically challenging, require specialized medical forms: Part D. Any such unique requirements will be noted in the signup material for the activity.

## Troop 10 Guidelines on Advancement

The cornerstone of Boy Scouting is the outdoor experience. Each Troop meeting is the “classroom,” where Scouts prepare for their next outdoor adventure. Also important is Scout Spirit, service to the Troop (positions of responsibility), and service to the community. These points are the basis upon which Troop 10 builds its advancement guidelines. They are:

- The Scout must fulfill all of his book requirements for his rank (i.e., signatures and dates, plus any Merit Badges required).
- Most ranks require minimum service hours in appropriate projects to help the community. Troop 10 expects its Scouts to acquire more than the minimum hours to show respect and support to the community that supports Scouting. A written note detailing the service project, hours of service, and signature of appropriate adult is required for all non-Troop 10 sponsored projects. First, please check with the Scoutmaster to verify the appropriateness of the project. (Please, **DO NOT ASSUME** that the Troop 10 computer files have recorded your hours of service! Scouts are asked to keep their own record of service hours in their Scout Book.)
- For the rank of Star, Life, and Eagle, Scouts are required to hold a Position of Responsibility (POR) in the Troop. If a Scout holds a POR as a Scout Rank, Tenderfoot, or Second Class, the position does not count toward Star, Life or Eagle. The Scout Handbook is clear on this point. The length of the Scout’s POR ranges from 4 months for Star, to 6 months for Life and Eagle (see Handbook for details).
- The rank of Star, Life, and Eagle also requires a minimum of time spent **ACTIVE** in the Troop as a First Class, Star, or Life Scout. Again, check the Scout Handbook for specifics.
- Scout spirit and participation: Although there is no national policy on Scout Spirit or attendance, each Troop is given the opportunity to set their own guidelines with regard to scout spirit. Troop 10 uses two guidelines, one for meeting attendance and the other for troop activity participation. Both of these guidelines must be met before a Scoutmaster Conference is given. 1) 66% attendance at Troop meetings in any 3 consecutive month period since last rank advancement and 2) four activities within any consecutive six months since last rank advancement and must include at least 2 overnight camping nights. Please contact the Advancement Chair with any questions.

Approved activities are campouts and only these **SPECIFIC** troop activities:

- First Aid meet - participant or victim
- Klondike
- Scout Sunday
- BUMC workdays or rummage sale (at least 4 hours)
- Memorial Day Parade
- Napowan campsite clean-up
- OA conclaves, fellowships, trainings
- Others as deemed worthy by the Scoutmaster

**Example:** A Tenderfoot feels he has done all of the requirements for Second Class and wants a Scoutmaster Conference (SC) and a Board of Review. First he must check with the Advancement Chair to be sure all his appropriate requirements are recorded. The Scout will work with the Advancement Chair to determine if he meets the guidelines above for both meeting attendance and activity participation. Once they agree then he makes a request of the SM to have a Scoutmaster Conference.

The Troop 10 Committee understands that some Scouts are actively involved in other activities (such as sports, music, etc.). Careful planning by Scouts and parents is all that is needed. The Troop 10 calendar is set before the

very first Troop meeting; therefore, any help in planning is available to any parent at the start of the school year. The Scoutmaster tries to do the best job possible in selecting dates for events; however, when dealing with students of up to 12 schools and 3 school districts, there will be conflicts.

We encourage all Scouts and Scout parents to remember that rank advancement is not a RACE! The ranks of Star and Life usually require 1 ½ years to acquire, with Eagle requiring up to 3 years. Advancement is a tool to draw the Scout deeper into Scouting as he develops into a successful adult.

If you have any questions contact the Committee Chair, Scoutmaster or Advancement Coordinator.